

Arizona State University

Sun Devil Percussion

Fall Auditions 2024

Welcome Percussionists! We would like to take this opportunity to welcome all students who are interested in auditioning for the Sun Devil Percussion section. This section has grown significantly in the past few years and we are excited to share that with you. Please read the following material, as this information will be critical for you. Any further questions regarding the percussion section can be directed to me.

Sincerely,

Roberto Paz
Arizona State University
rvpaz@asu.edu

STEP 1	
Fill out the Gold Form.	
https://sundevilband.wufoo.com/forms/20242025-sun-devil-marching-band/	
STEP 2: Show up for Auditions	
Saturday May 11, 2024	
9:00am - 4:00pm	Auditions
Sunday May 12, 2024	
9:00am - 4:00pm	Auditions

AUDITION PROCESS

The exercises provided are essential for a successful percussionist. Every musical passage should be carefully learned at any given tempo with a variation of heights for the musician. This will help the performer understand the exercise at a higher level. Every percussion section should be ready to play any of these to demonstrate their skillset and abilities to the staff.

Please prepare and expect to perform this music.

AUDITION LOCATION - Percussion Blockhouse

Directions to Percussion Blockhouse: From the University Drive and Rural Road intersection travel north on Rural Road. Take a right, going east, on E 6th Street toward the Verde Dickey Dome. Take an immediate left, going north again, once in the 59E parking lot. Follow the road as it travels north and then east again, soon opening up with a larger parking area on your right hand side. The Percussion Blockhouse will be on the south side of the parking lot.

OUT OF STATE STUDENTS

Out of State students interested in auditioning should contact Roberto Paz immediately at rvpaz@asu.edu. There is a video audition that can be submitted in lieu of an in person audition. This will help with any unnecessary costs for travel.

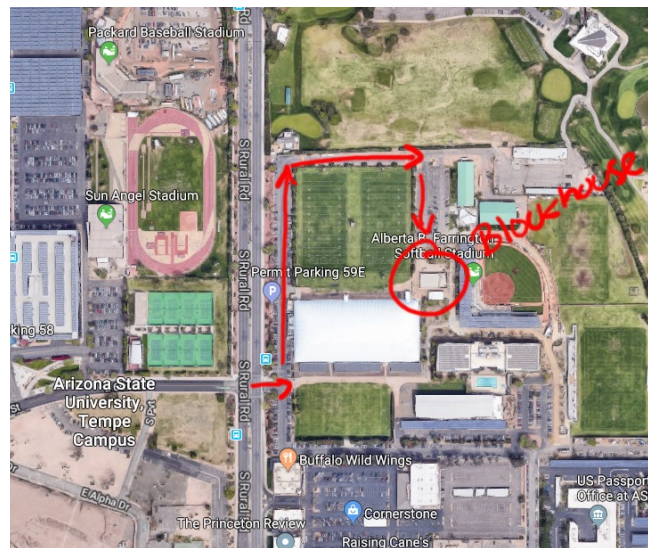
TECHNIQUE

Details about technique are to be taken with the thought in mind that everyone has slightly different hand sizes, shapes and musculature. There is a vast amount of information about our craft as percussionists that simply cannot, and will not, be written because the nature of percussion is not one derived from text. Learning the details and minutia of what will be expected of you, as a Sun Devil Percussionist, will be grounded in your experiences with the staff and your ability to respond to that experience.

Our approach is a relaxed approach with the goal of efficiency.

Our battery uses a rudimental/drum corps approach and the snares play with traditional grip.

Our front ensemble is expected to be able to play both two mallet as well as four-mallet Steven's grip.



EQUIPMENT

Please bring sticks or mallets to the corresponding instrument that you will audition on. We will provide snares, quads, bass drums, cymbals and keyboards.

All percussionists, should bring athletic clothes and water. Arizona is hot and we will be outside the entire time. The battery will be marching for part of the audition process.

Arizona State University uses Majestic Front Ensemble, Mapex Drums, Randall May International Carriers and Stands, Remo Drumheads, Vic Firth Sticks and Mallets, and Zildjian Cymbals.

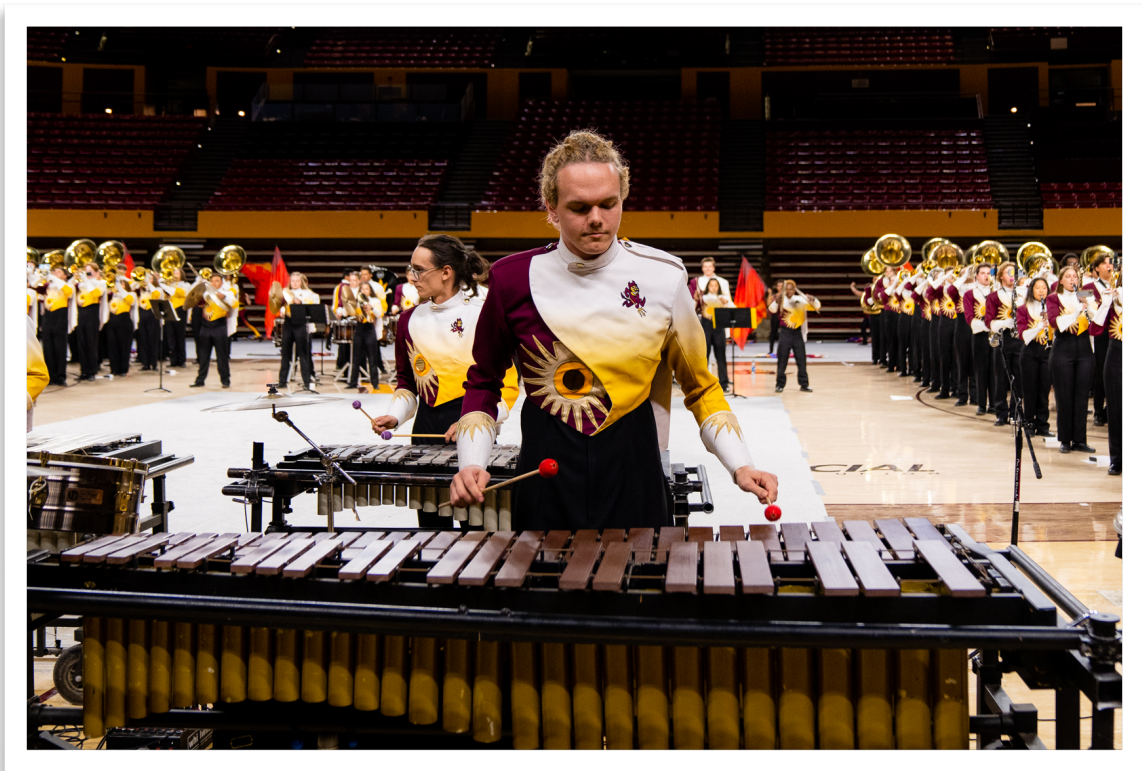
AUDITION AND MEMBERSHIP FEES

There is a \$60 audition fee.

Upon acceptance, there is an instrument fee of \$100 for all members.

SEASON REHEARSALS

Our percussion rehearses at Arizona State University on Mondays from 4:30pm-6:30pm, Wednesdays from 4:30pm-8:00pm, and Fridays from 4:30pm-6:30pm. Game Days are typically all day. All rehearsals are mandatory. Prior to auditioning, this should be a clear expectation in your schedule in order to earn a spot.



MUSIC

The following pieces are required and should be memorized. The indicated tempi on each exercise should be prepared and ready to be performed.

SNARE - QUADS - BASS

*16th Note Timing | Eights | Accent Tap | Triplet Partial |
Paradiddles | Triplet Diddle | Devils' Race*

CYMBALS

Business Time

Cymbal players should be prepared to be active throughout the audition process.

FRONT ENSEMBLE

*Octaves - All 12 Major Scales
Eights - All 12 Major Scales
Chromatic Runs Crossing
Speed - All 12 Major Scales
Double Lateral Strokes - All 12 Major Scales
Double Vertical Strokes - All 12 Major Scales
Single Alternating Strokes - All 12 Major Scales*

All keyboard players should prepare a 2-3 minute piece to demonstrate their skills.

CYM

BUSINESS TIME!

ARIZONA STATE UNIVERSITY
SUN DEVIL MARCHING BAND

ROBERTO PAZ

$\text{♩} = 124$
UNISON CRASH
HI-HAT
SIZZLE CRUNCHES SIZ SUCK CRUNCHES SIZ SUCK SUCK
f *mf*

8 SIZ SUCK SIZZLE CRUNCHES SIZ SUCK CRUNCHES SIZ SUCK SUCK SIZ SUCK CRASH CRASH CHOKE
f *f*

A CRASH CRASH CHOKE CRASH

22 **B** TAP CHOKE SIZ SUCK TAP CHOKE

27 SIZ SUCK

C $\text{♩} = \text{♩}$ CRASH ACCEL. CRASH CHOKE
fp

D $\text{♩} = 158$ UNISON CRASH
f

39 SPLIT CRUNCHES